

Diffuser BRDF Analysis

Modelling from On-Orbit Measurements

Final Presentation

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EARTH SPACE SOLUTIONS



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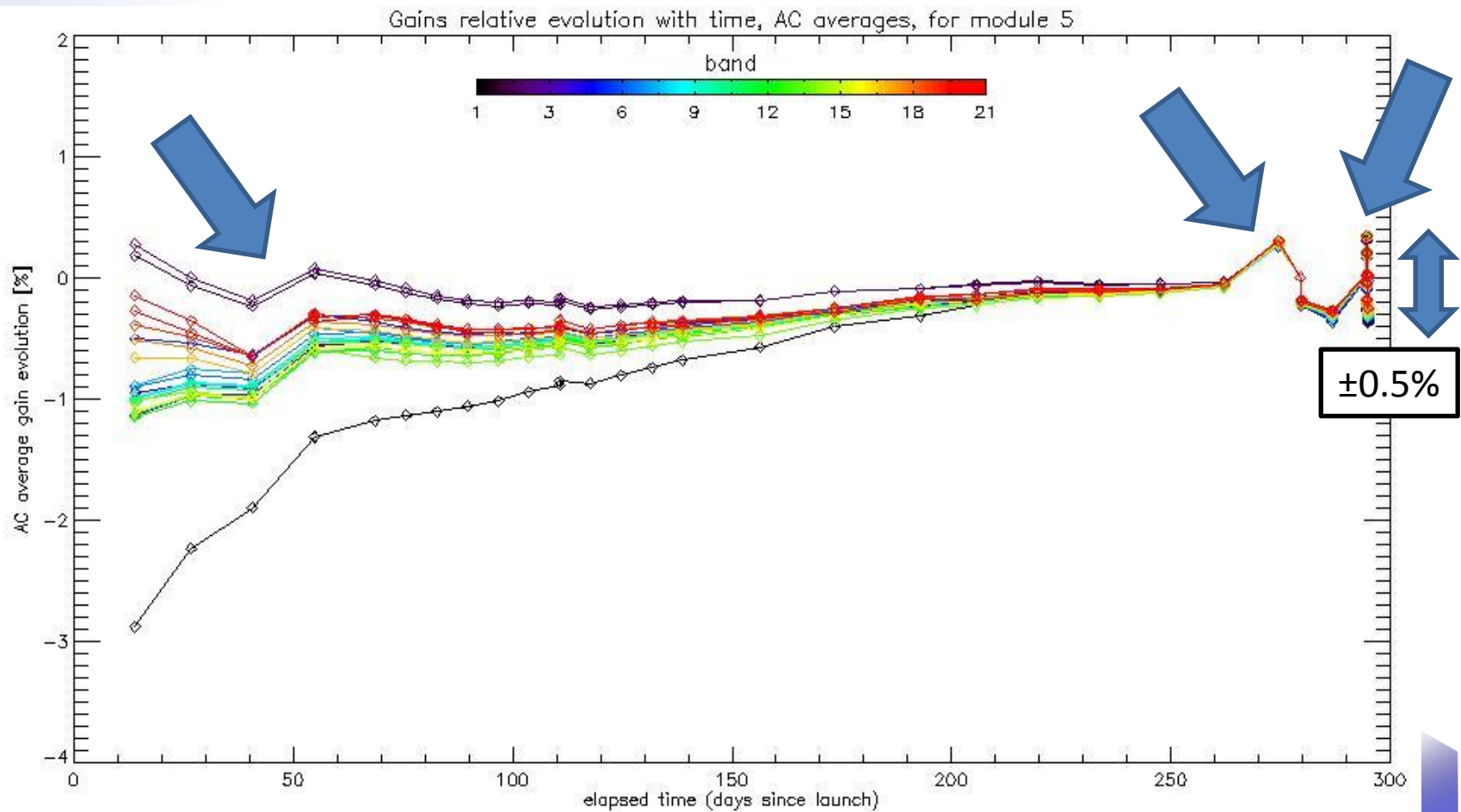
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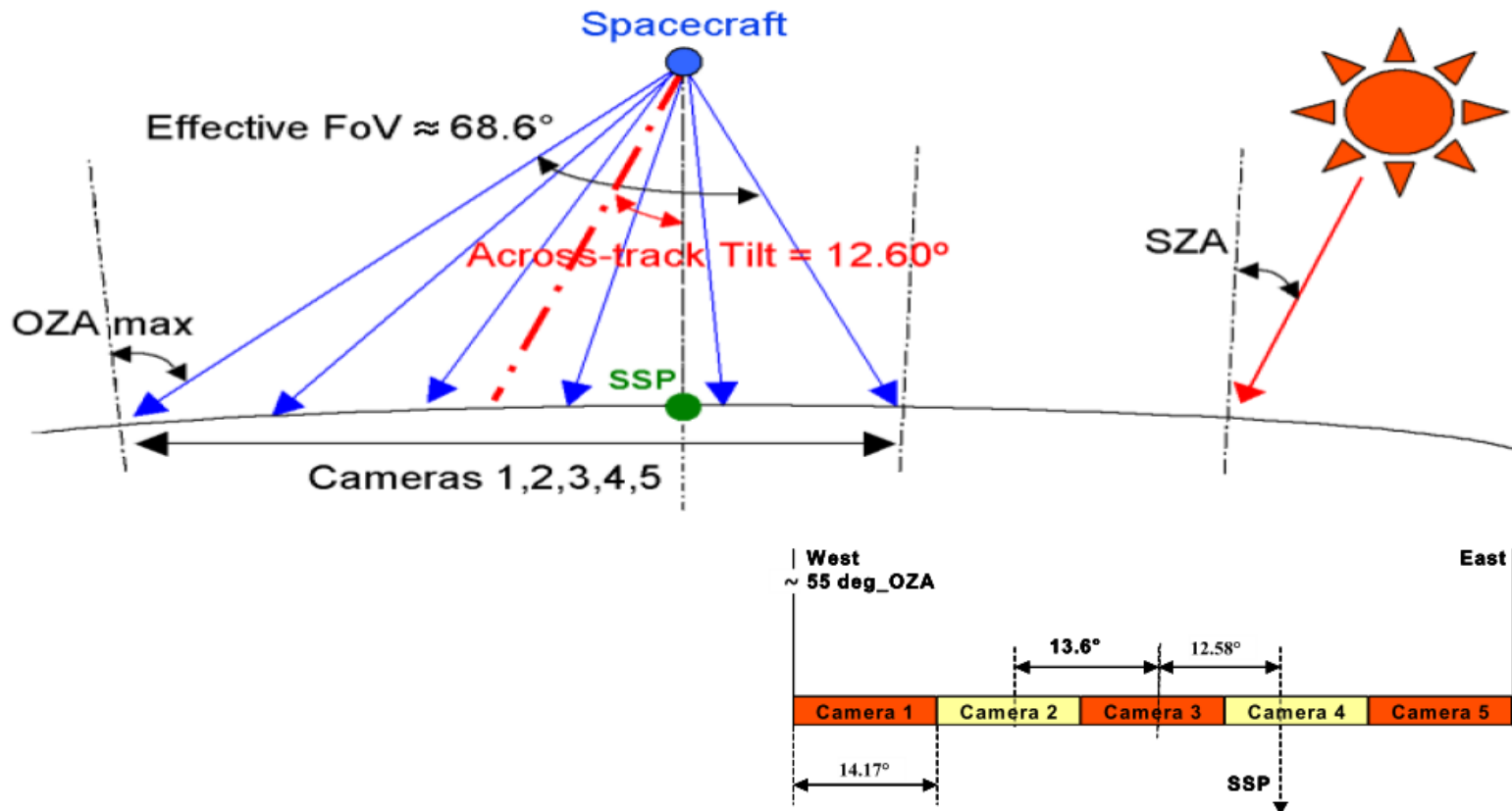
Issue



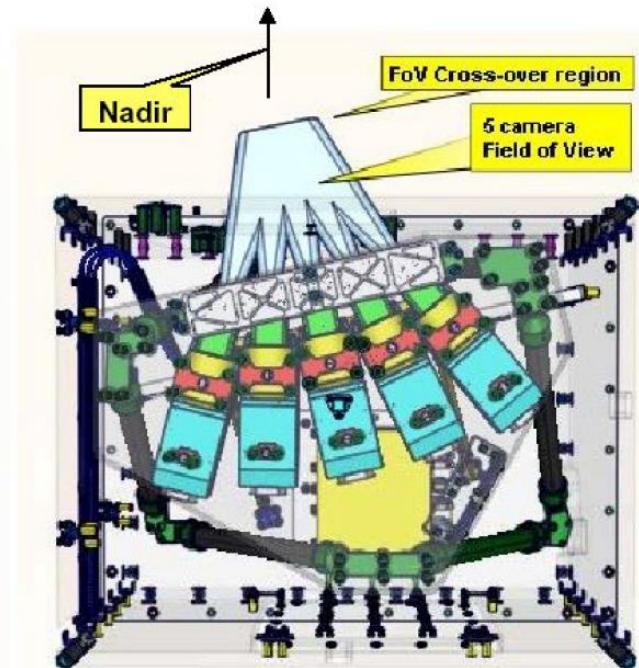
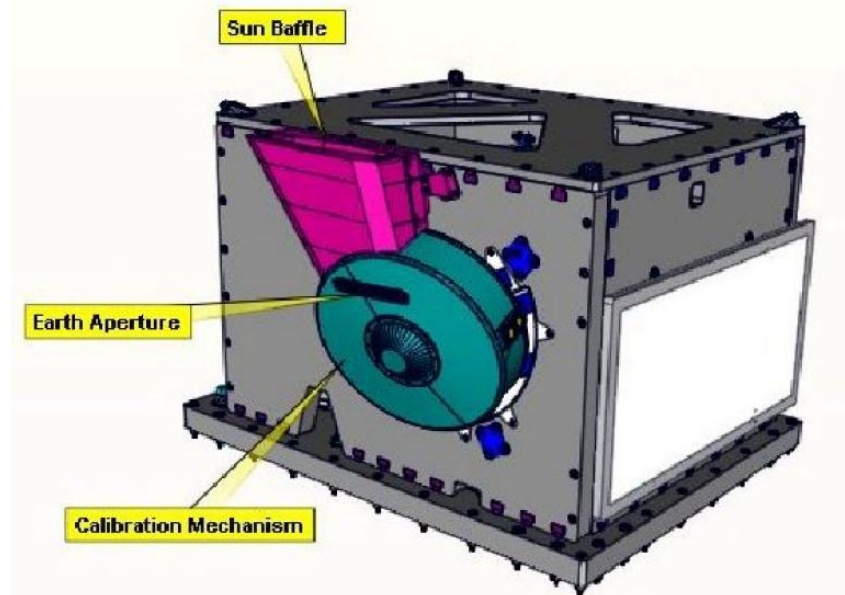
Degradation



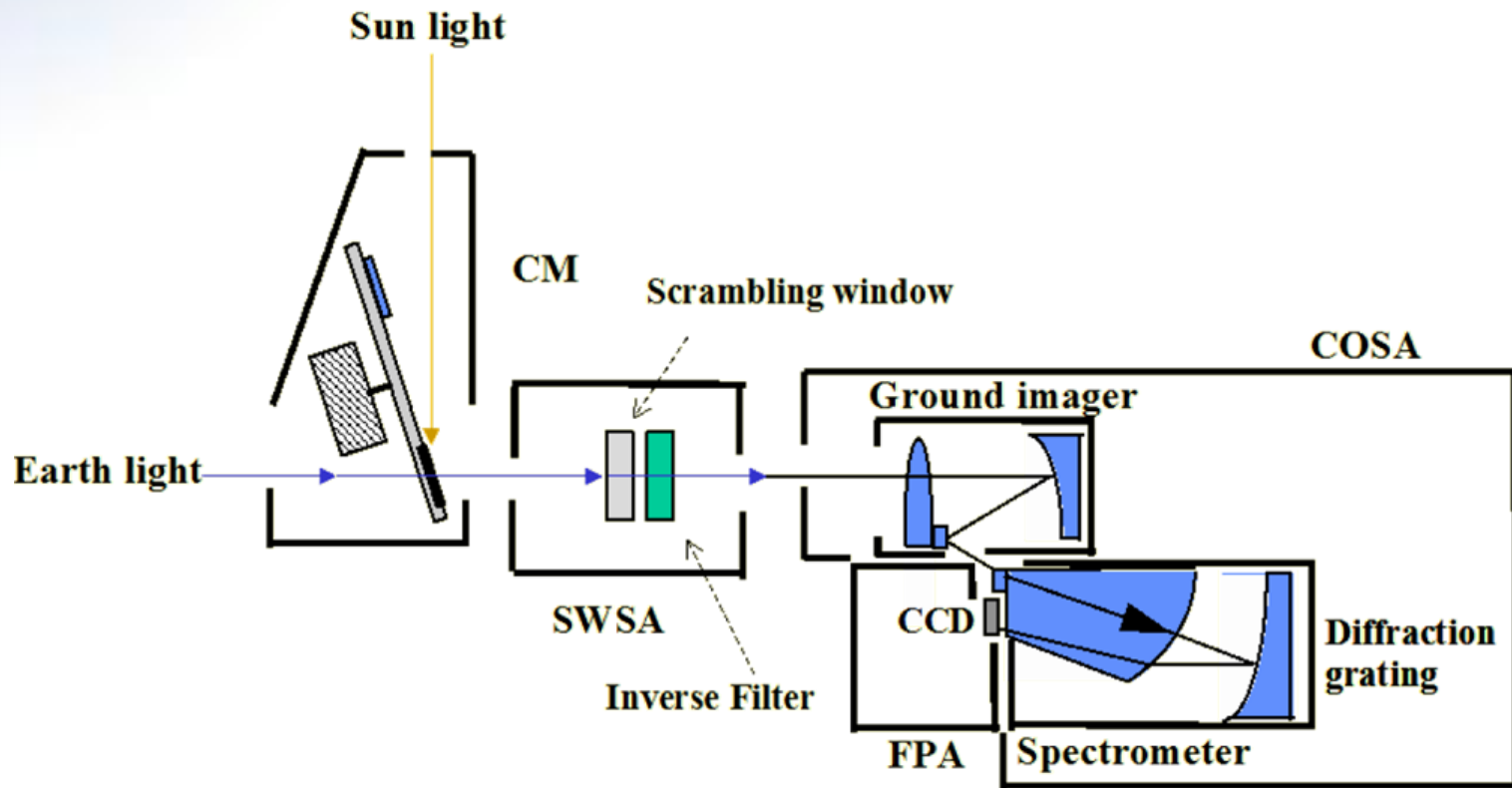
OLCI Optical



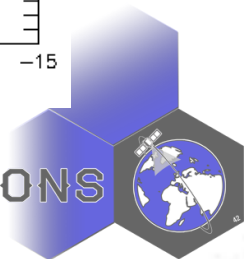
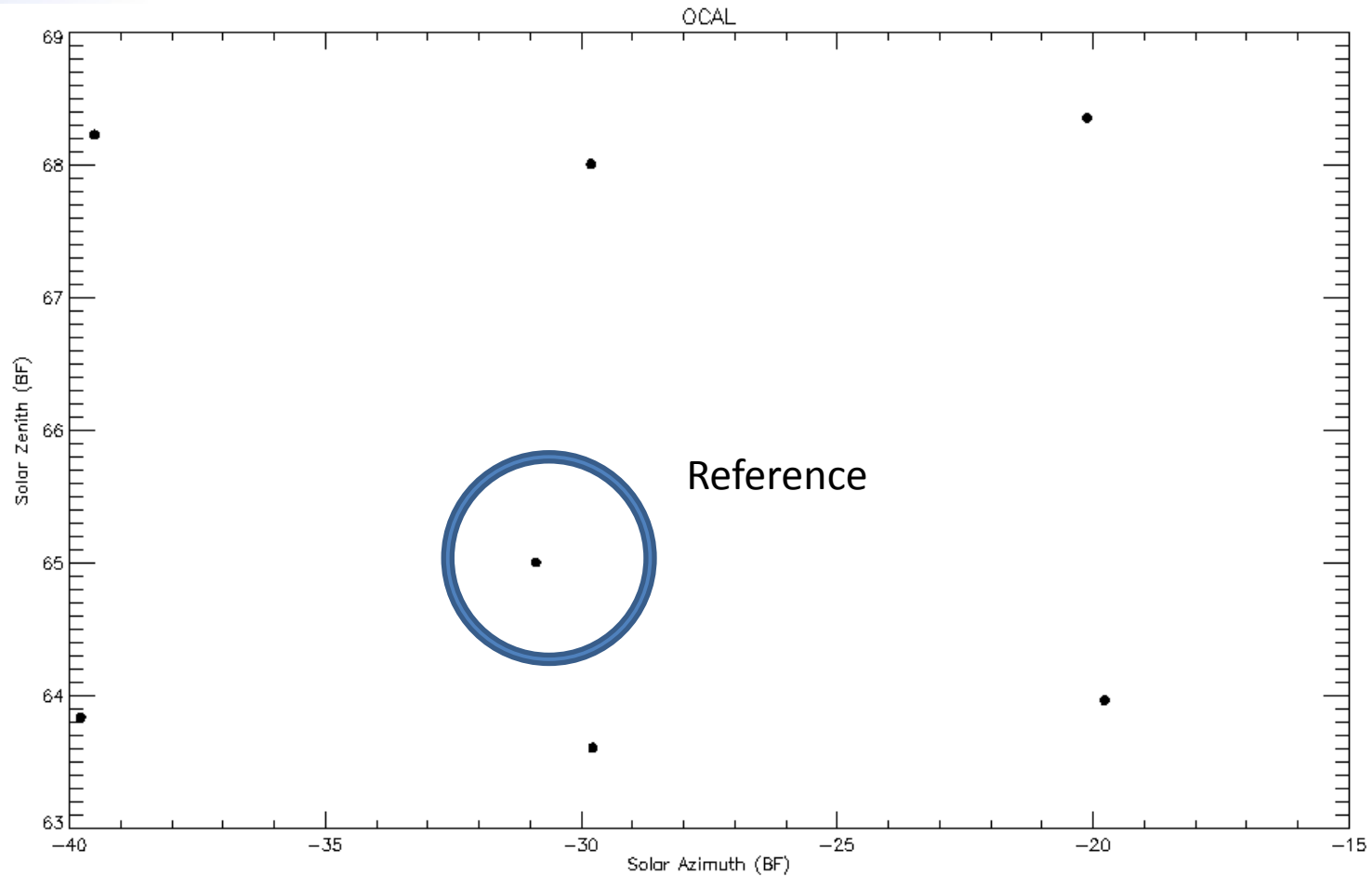
OLCI Optical



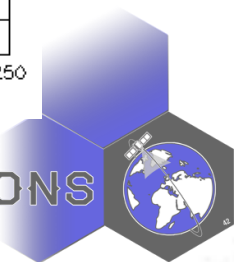
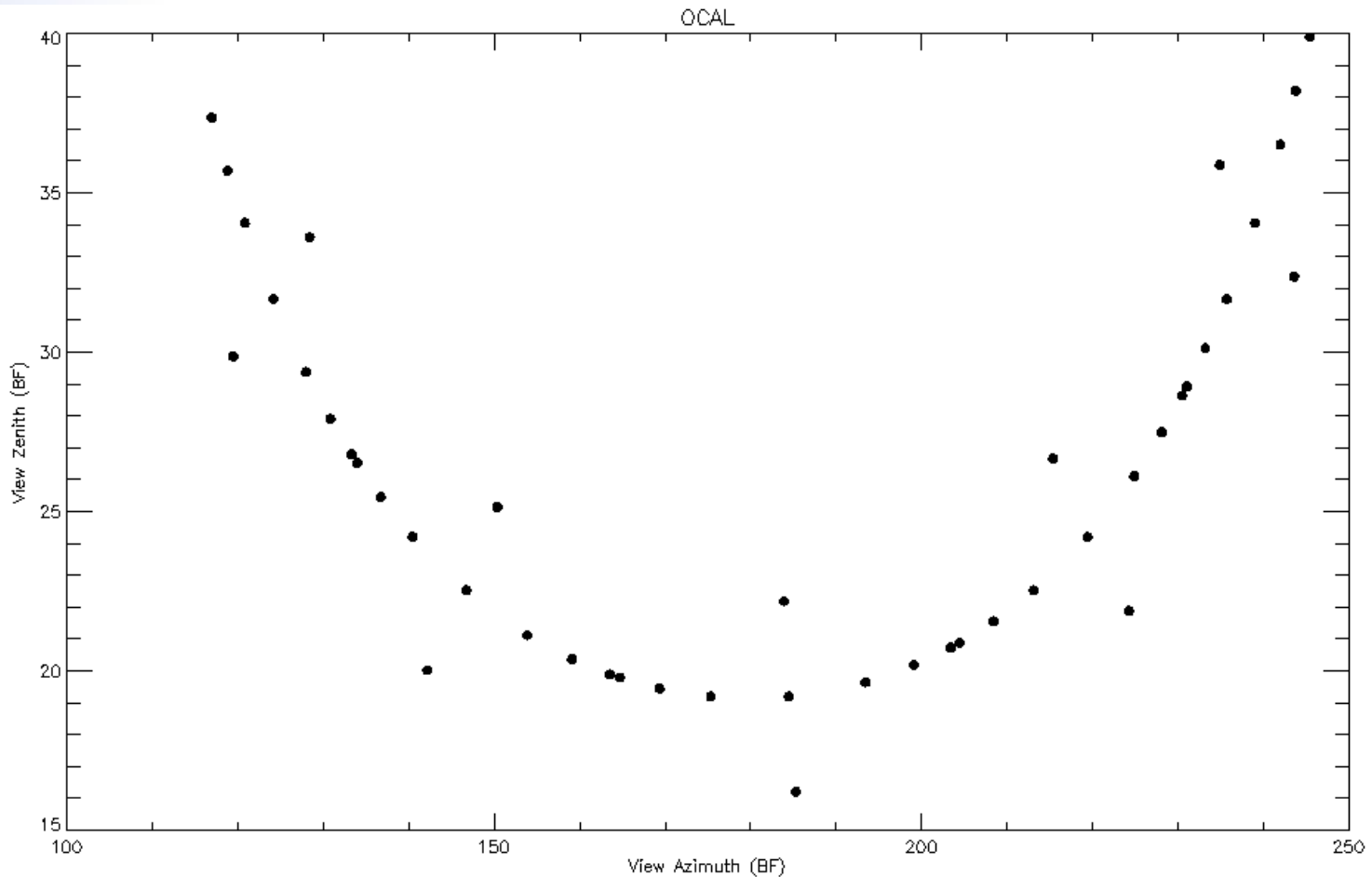
OLCI Optical



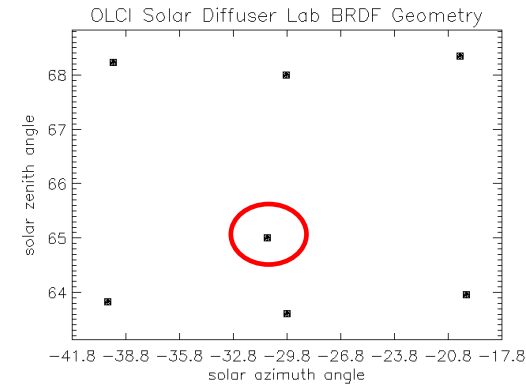
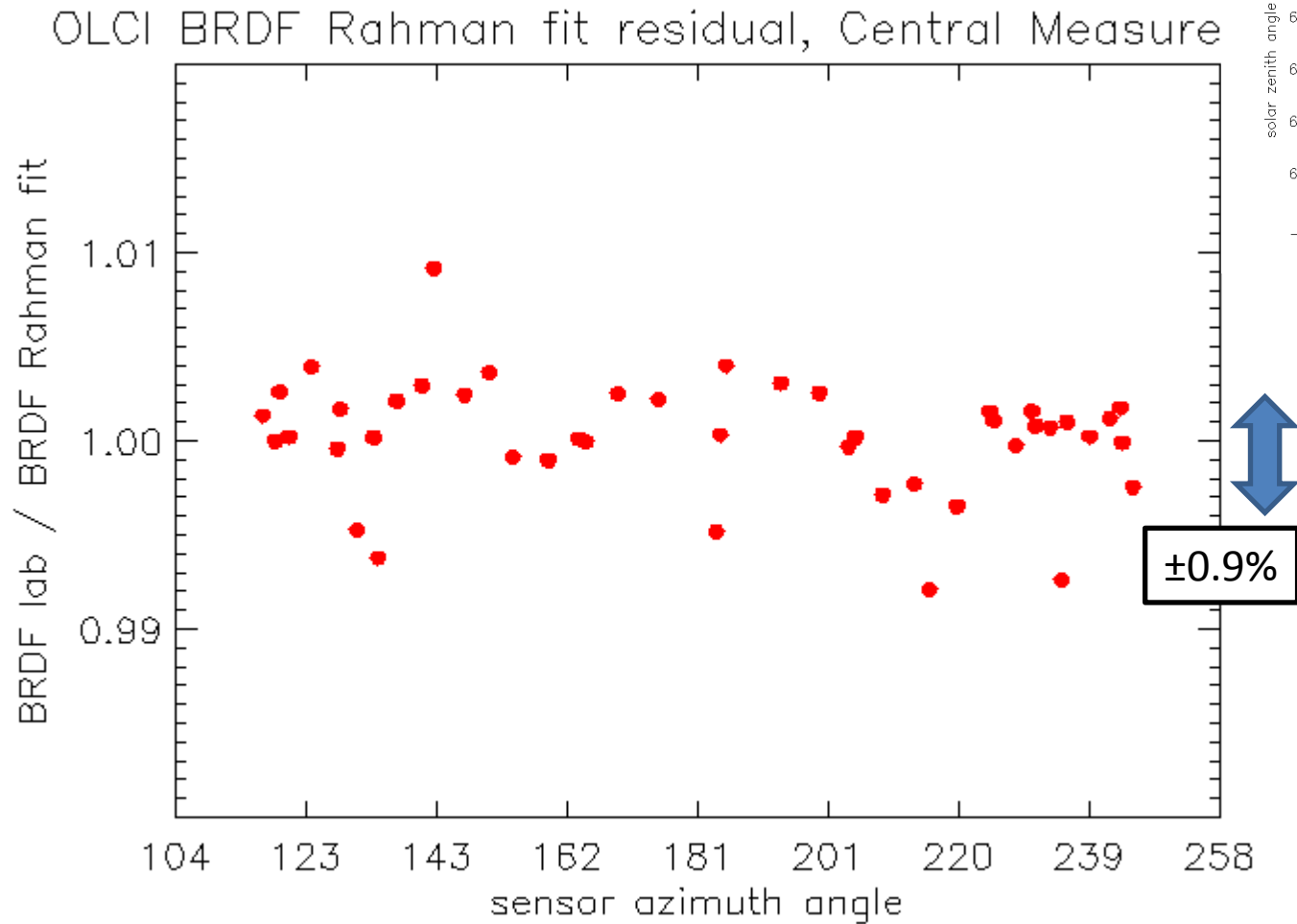
On-ground Calibration



On-ground Calibration



On-ground Calibration



BRDF Rahman model residual for the central lab measurement

Diffuser Model: Rahman2

Parameters: ρ_0 , Θ , $k-1$, ρ_1

$$\rho(\theta_i, \varphi_i; \theta_r, \varphi_r; \lambda) = \rho_0 \cdot M(\theta_i, \theta_r, k) \cdot F(g) \cdot [1 + R(G)]$$

$$M(\theta_i, \theta_r, k) = (\cos \theta_i \cdot \cos \theta_r)^{k-1} \cdot (\cos \theta_i + \cos \theta_r)^{k-1}$$

Minnaert

$$F(g) = \frac{1 - \Theta^2}{[1 + \Theta^2 + 2 \cdot \Theta \cdot \cos(g)]^{1.5}}$$

Scattering

$$\cos g = \cos \theta_i \cdot \cos \theta_r + \sin \theta_i \cdot \sin \theta_r \cdot \cos(\varphi_i - \varphi_r)$$

Phase Angle

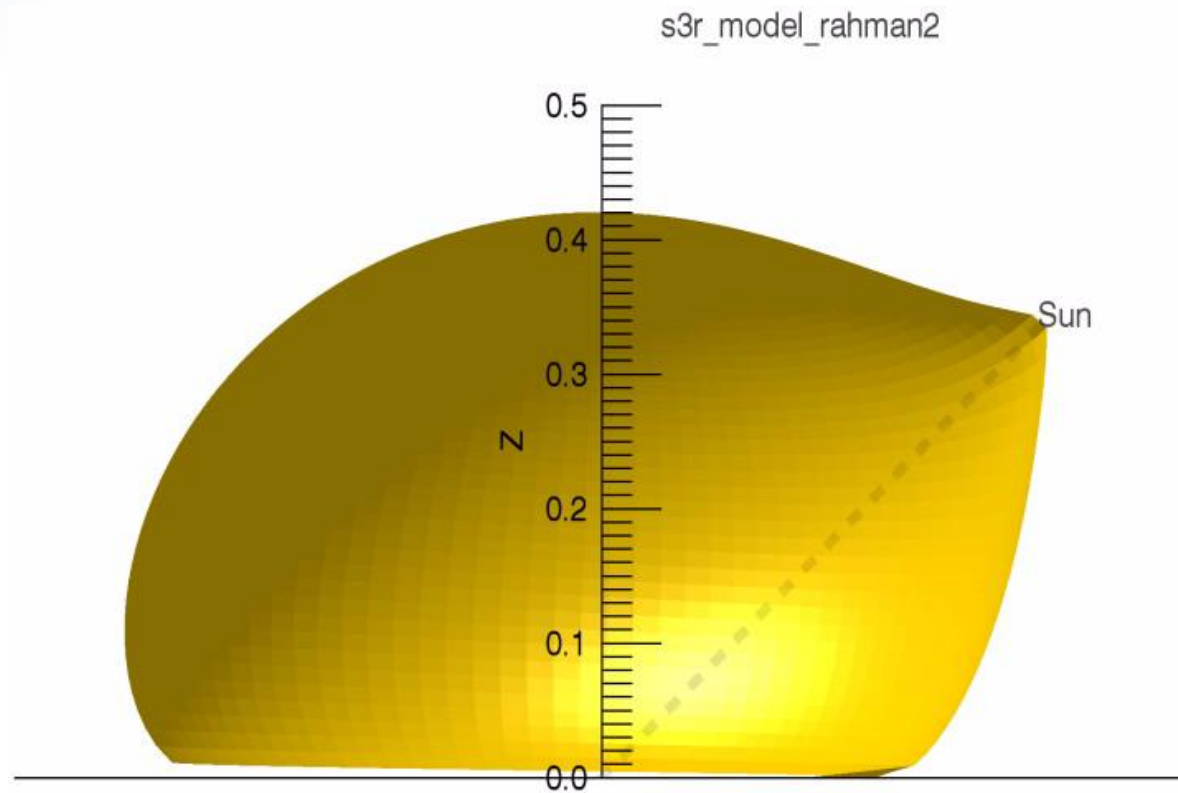
$$1 + R(G) = 1 + \frac{1 - \rho_1}{1 + G}$$

Hot-Spot

$$G = [\tan^2 \theta_i + \tan^2 \theta_r - 2 \cdot \tan \theta_i \cdot \tan \theta_r \cdot \cos(\varphi_i - \varphi_r)]^{0.5}$$

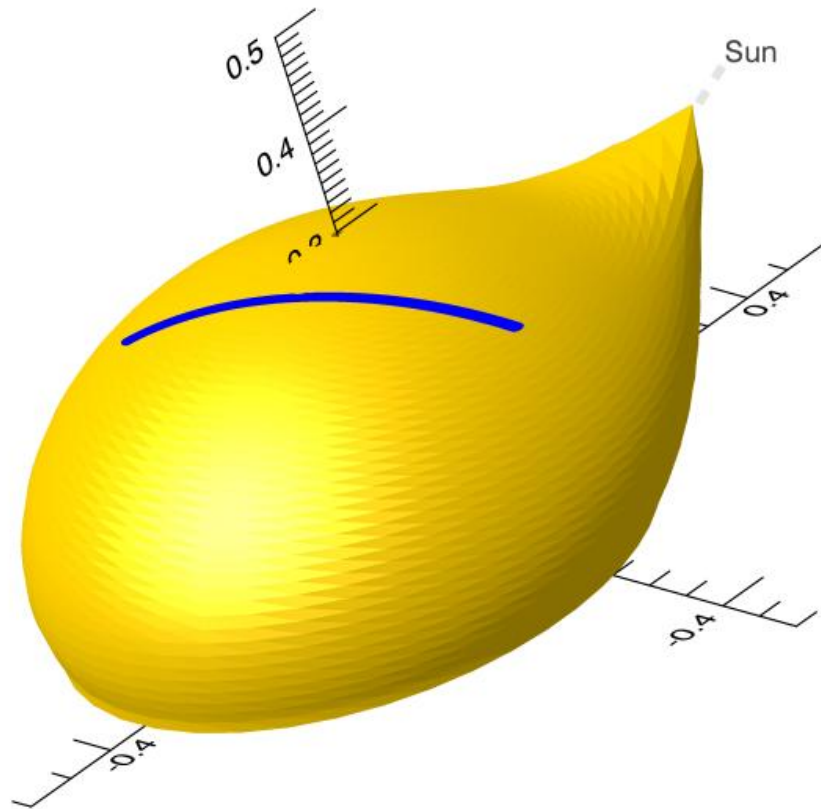
Geometric Factor



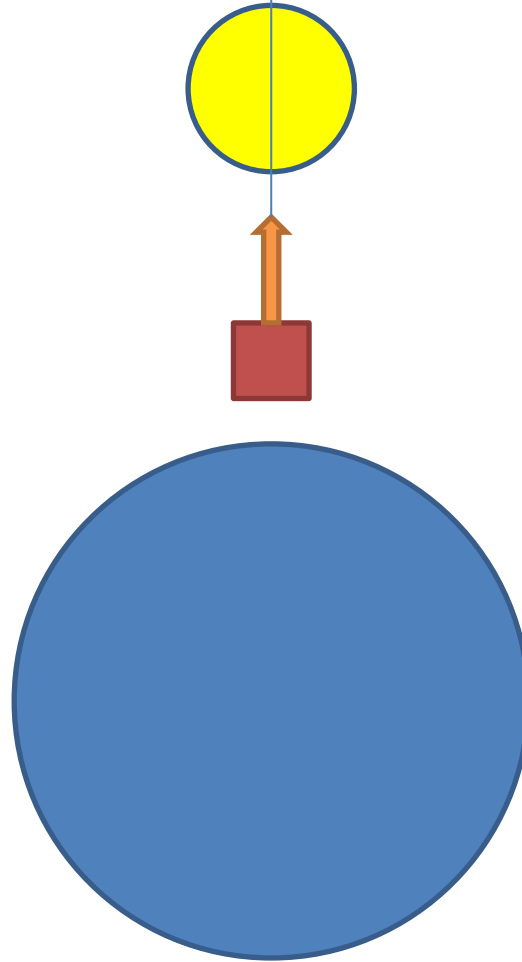


@ESS

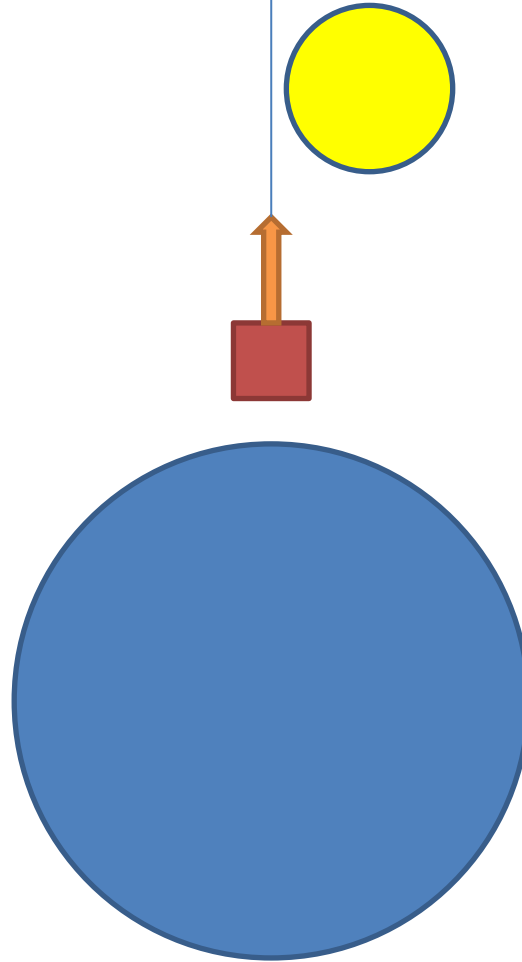




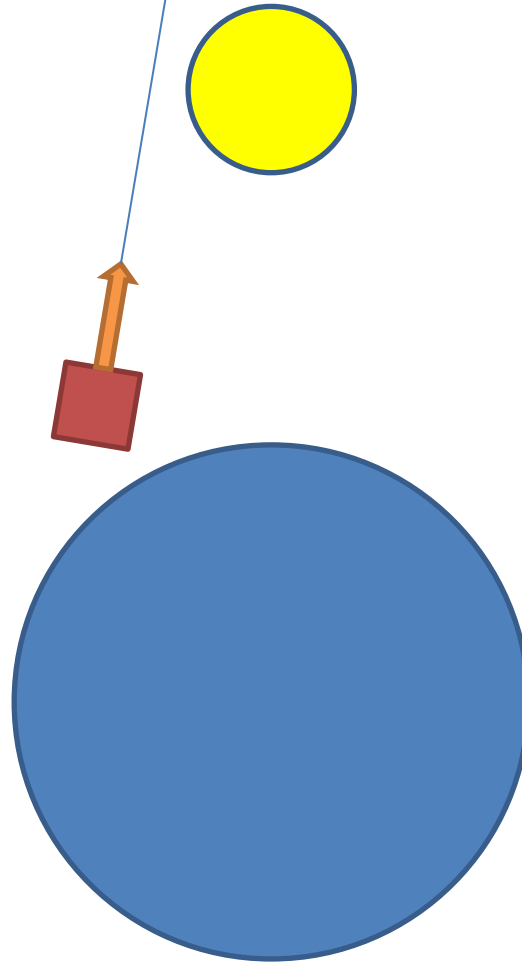
Yaw Maneuvers



Yaw Maneuvers

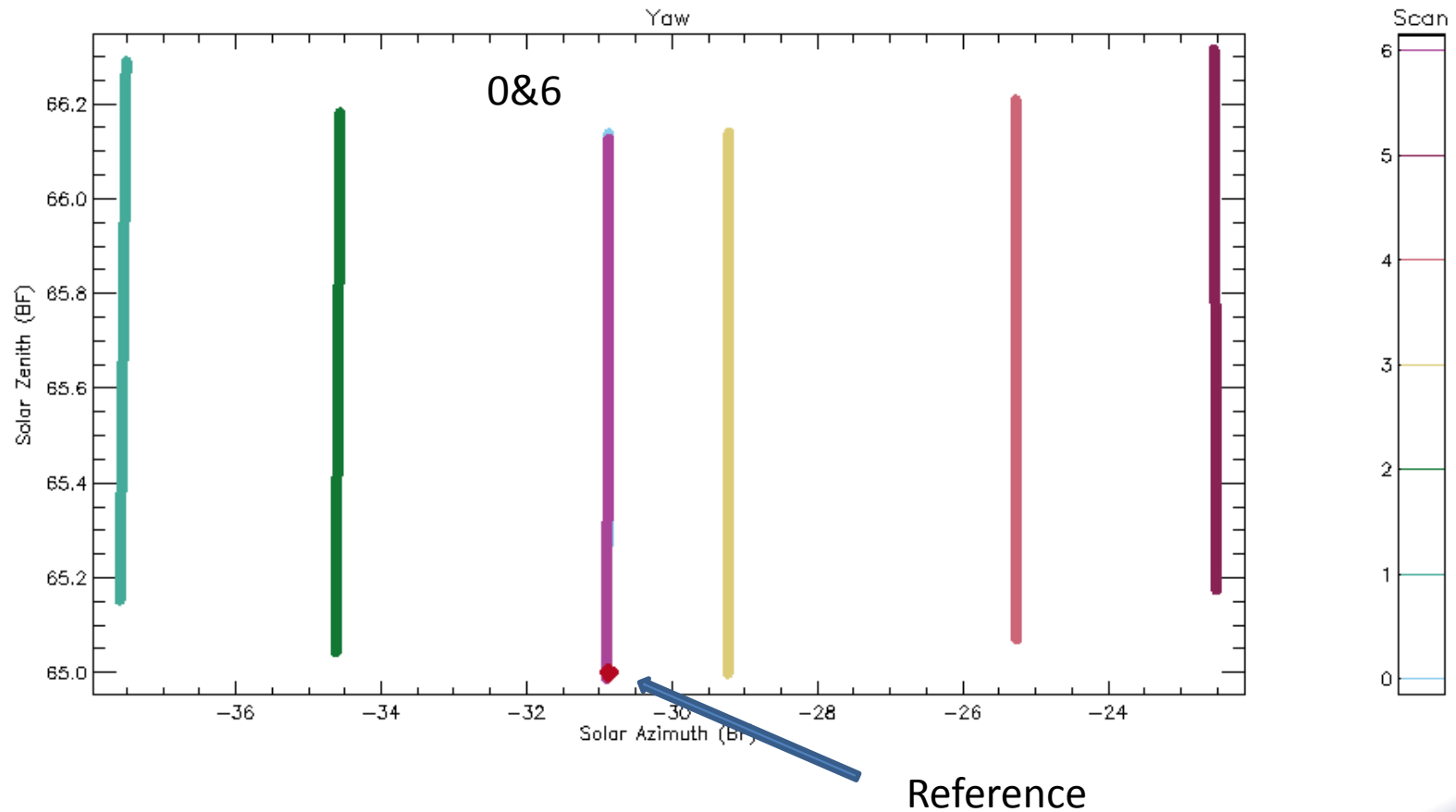


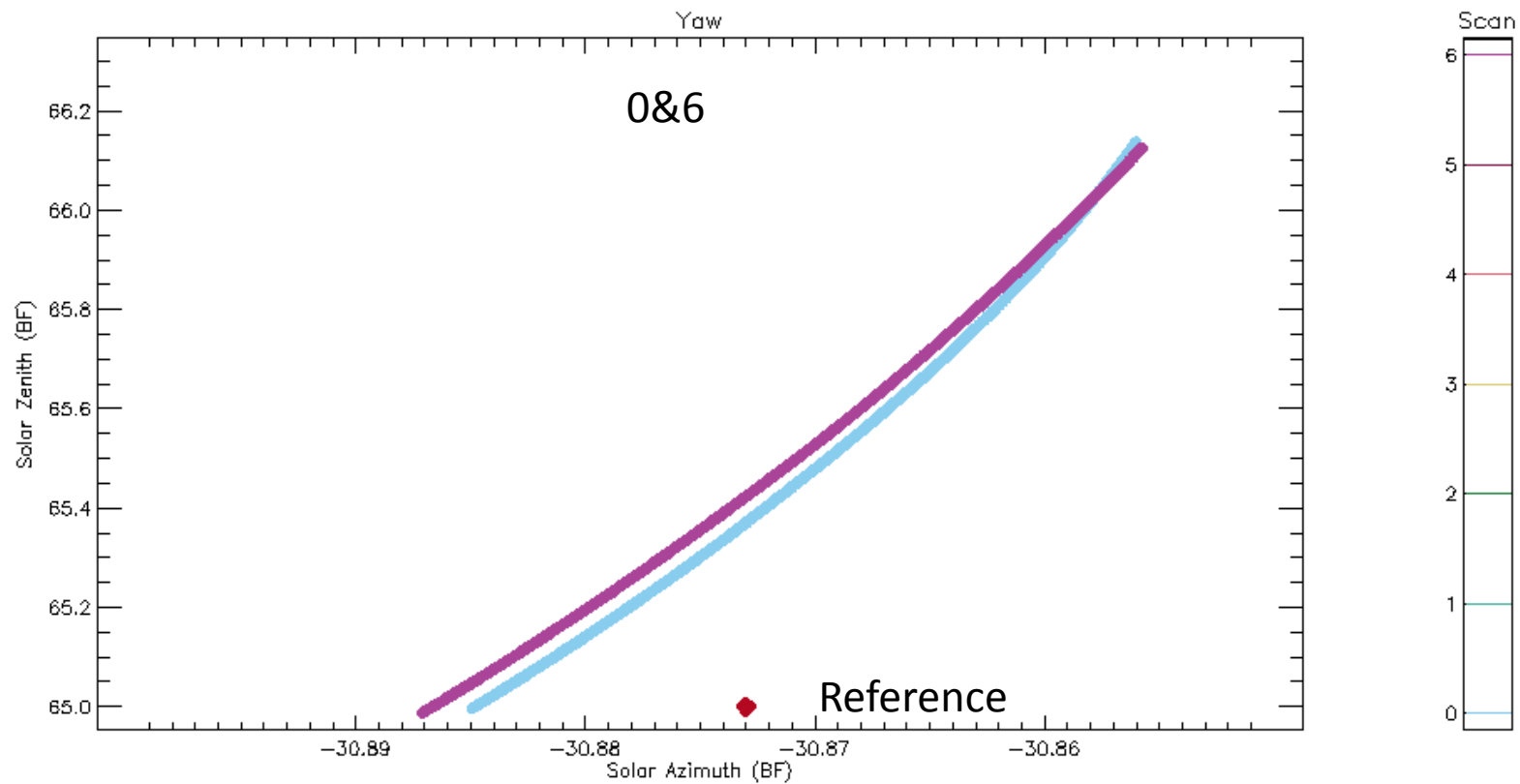
Yaw Maneuvers

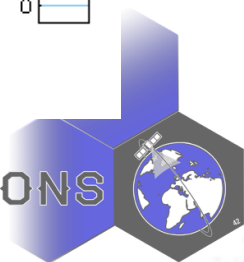
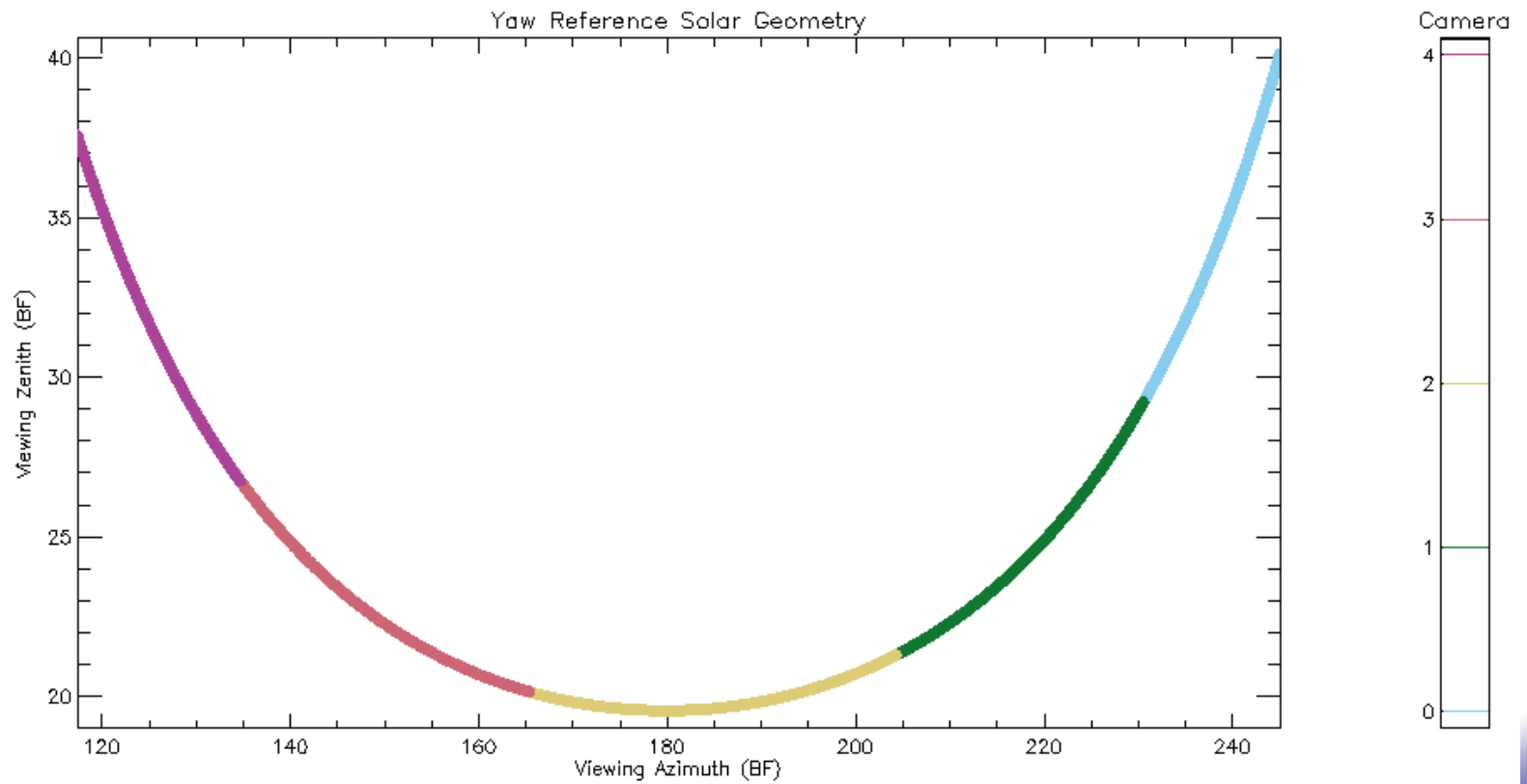


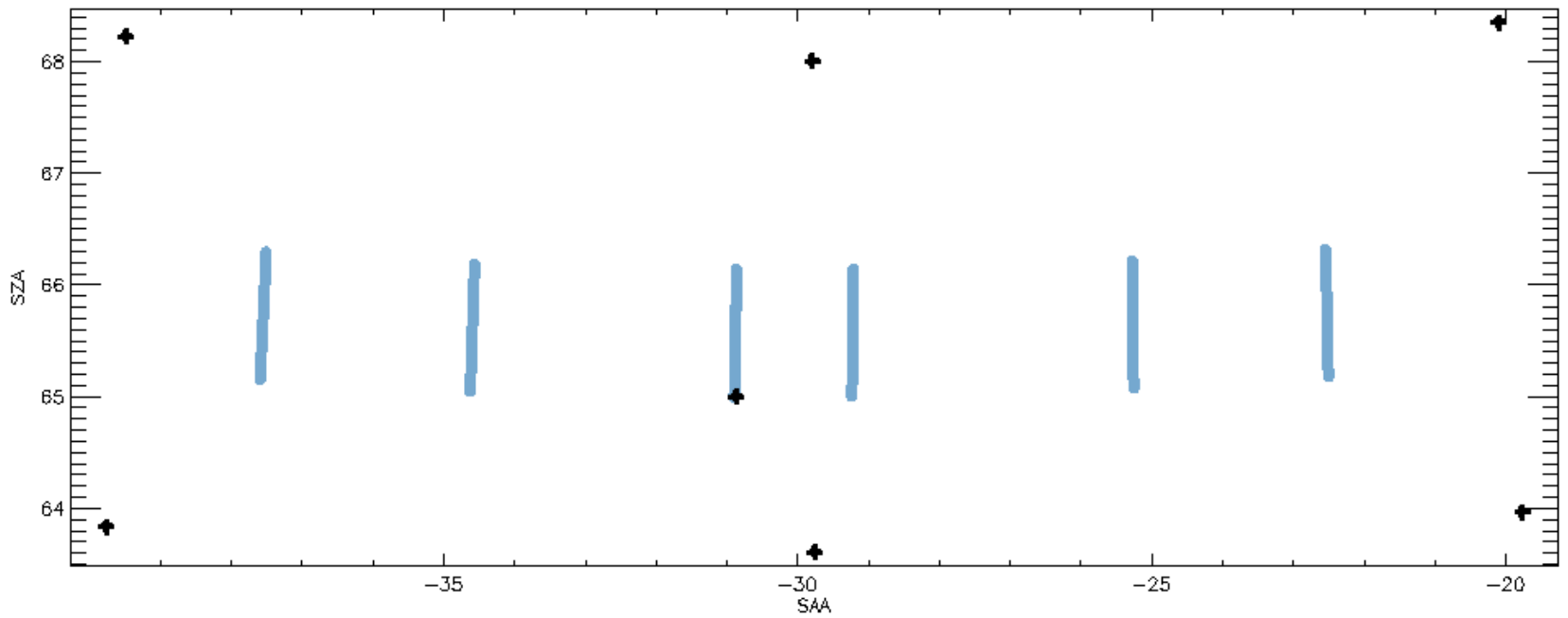
Yaw Maneuvers

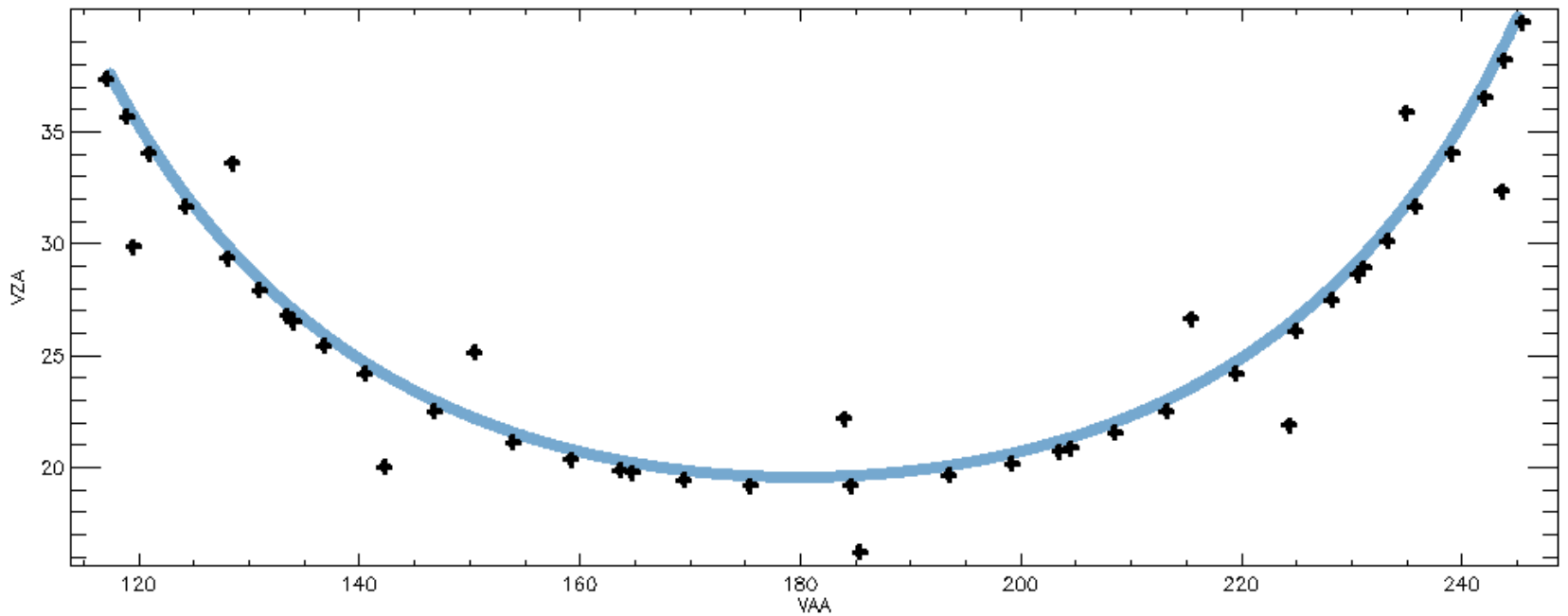
740 pixels, 5 cameras, 336 (536) solar angles, 7 scans

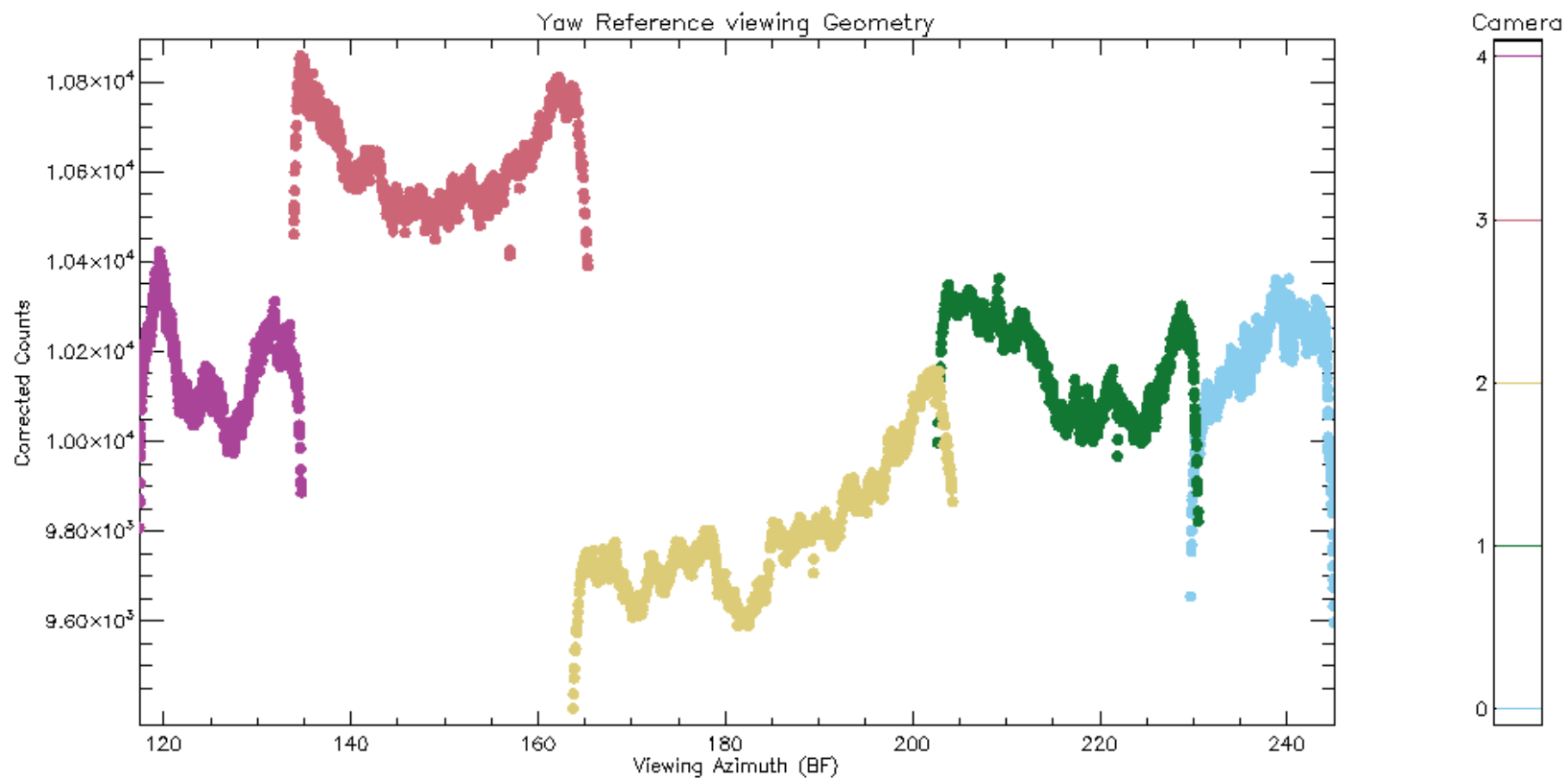


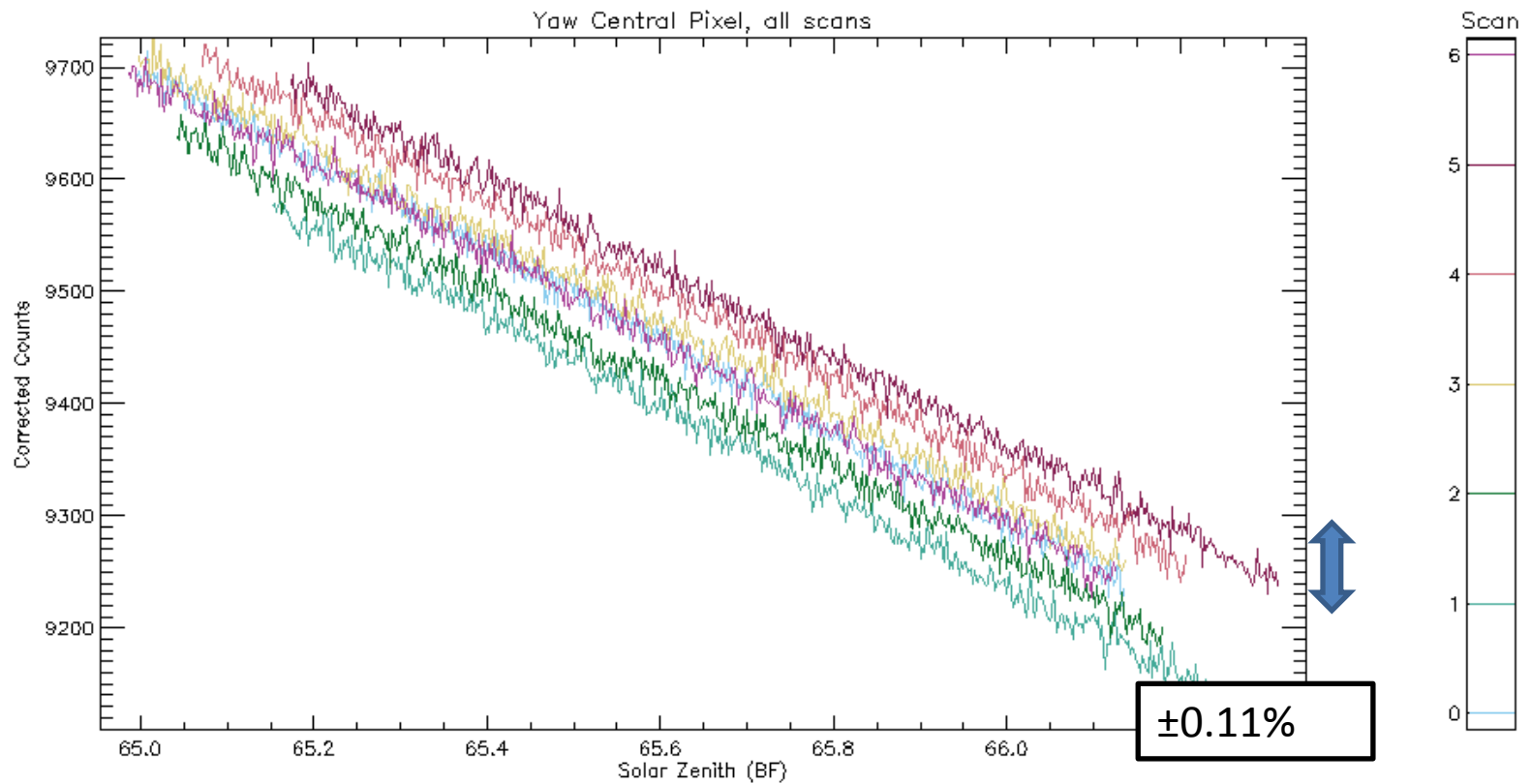












Corrections

- Start with data corrected for
 - All Instrument Effects
 - except Straylight & Gain
 - Combine Microbands to Bands
 - Correct Straylight
 - Solar Distance and Illumination geometry
- 536 Measurements per Maneuver

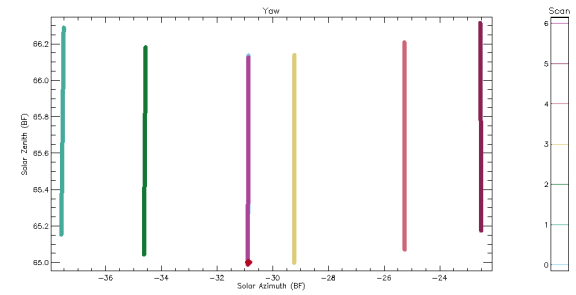


Corrections

- Throw out solar angles where no signal (536 → 500)
- Throw out solar angles where straylight drops quickly (500 → 336)



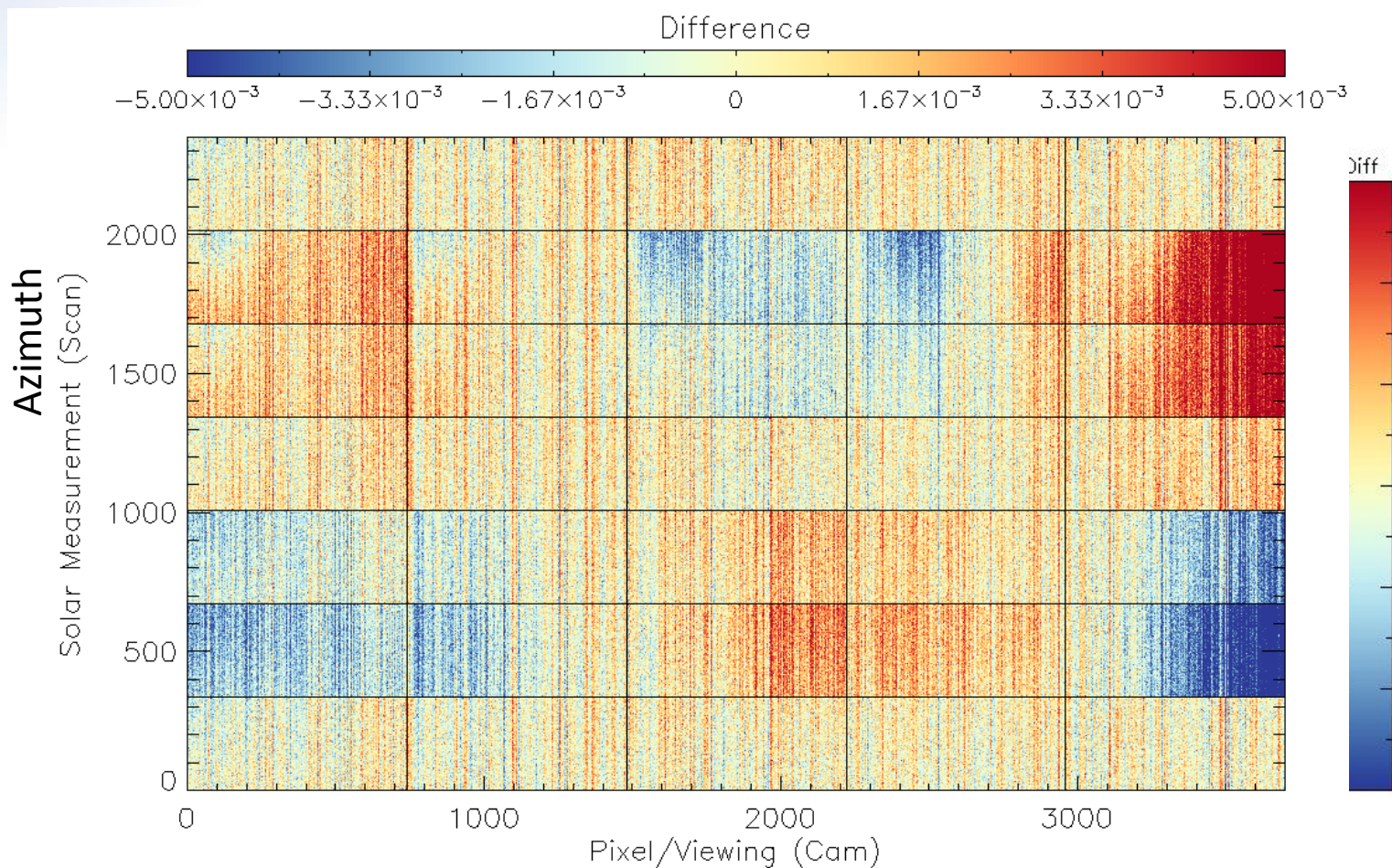
Corrections



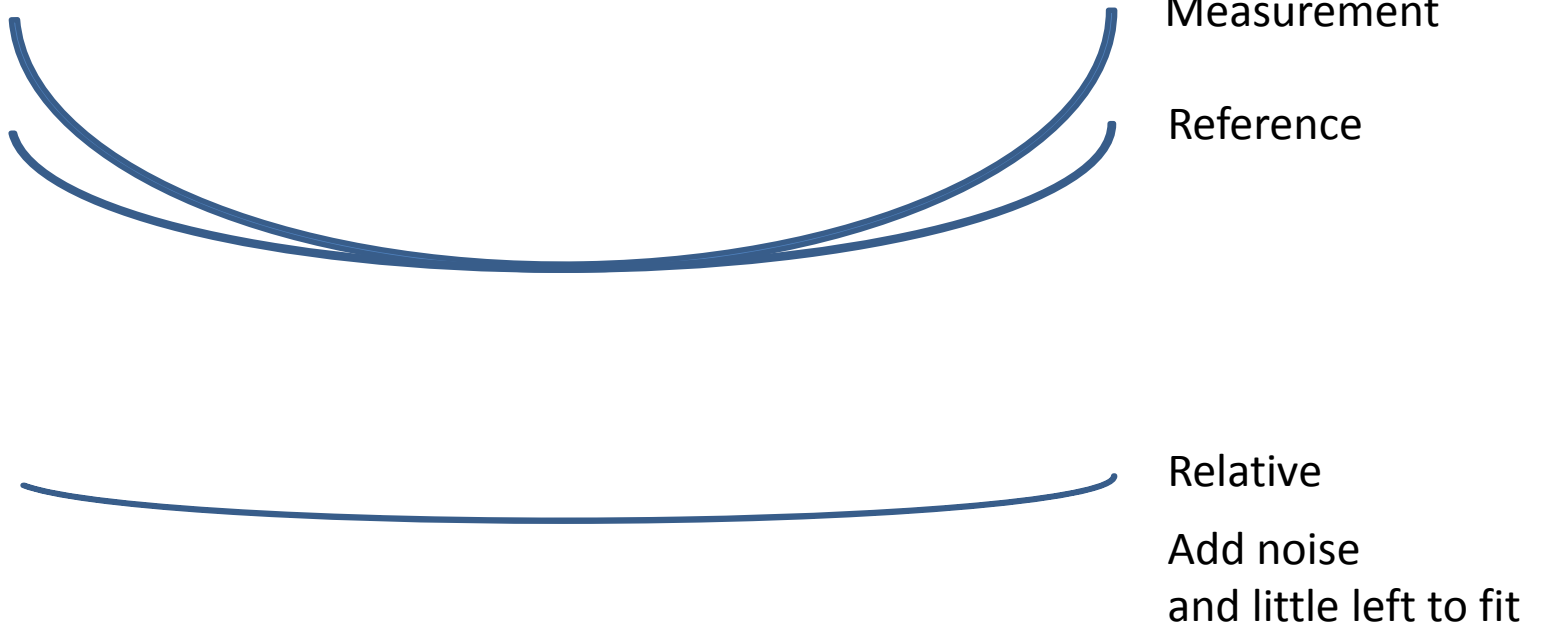
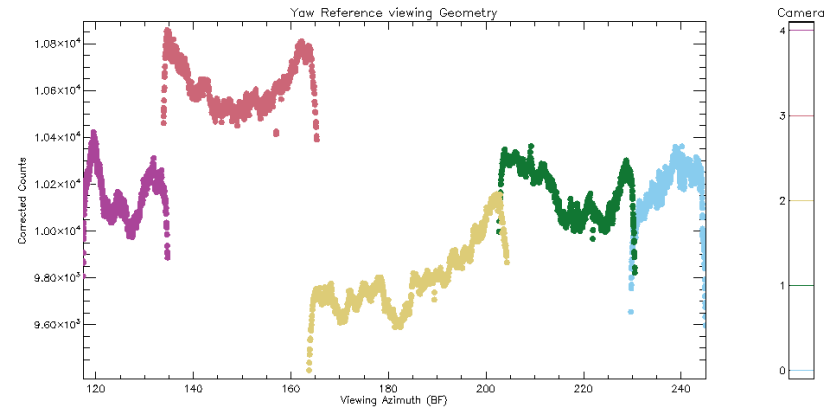
- Relative to In-flight reference angle
 - All measurements for given pixel are divided by inflight- **measurement** for that pixel, at reference angle
- Relative to On-ground reference angle
 - All measurements for given pixel are multiplied by on-ground **model** for that pixel, at reference angle

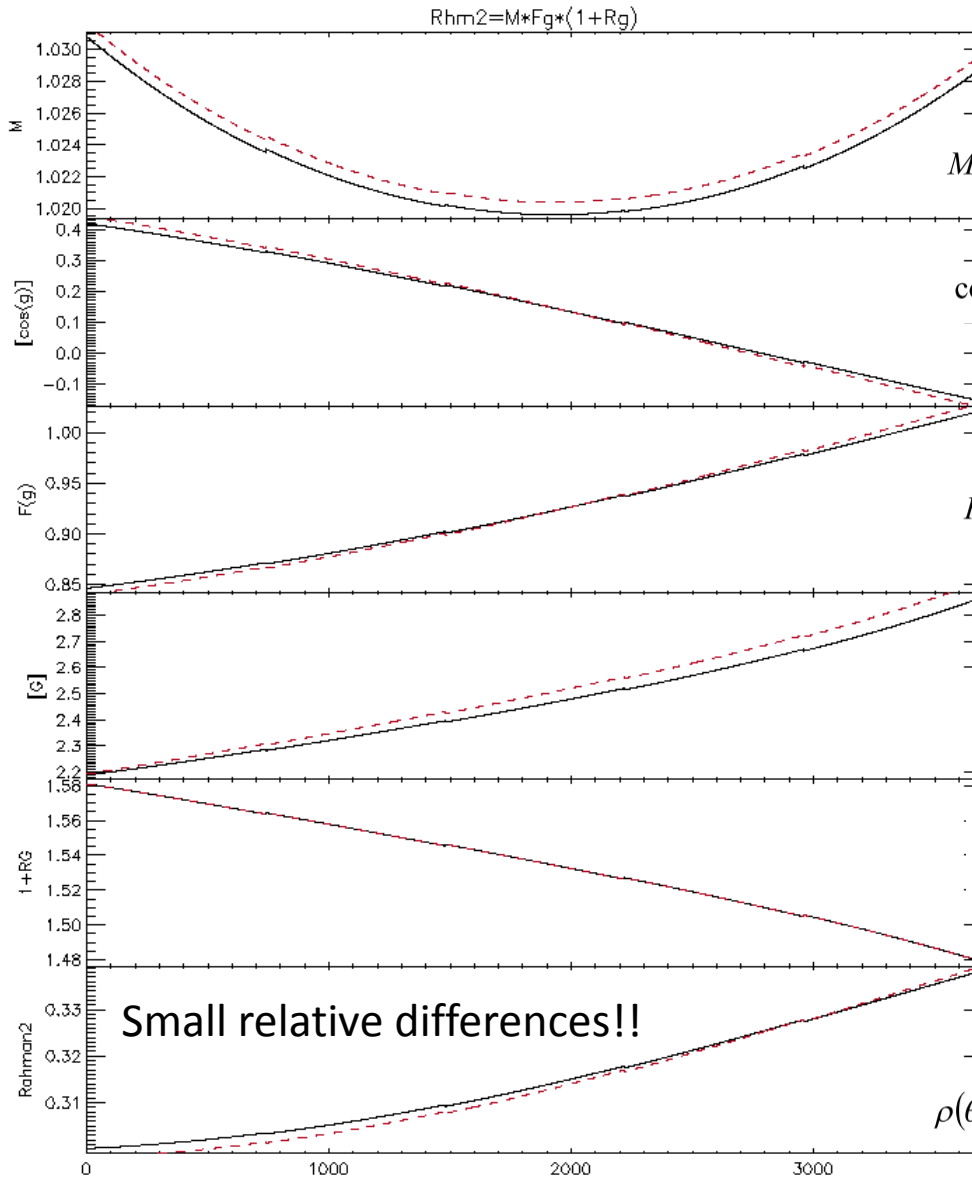


Rahman2 from Onground



Relative Response





$$M(\theta_i, \theta_r, k) = (\cos \theta_i \cdot \cos \theta_r)^{k-1} \cdot (\cos \theta_i + \cos \theta_r)^{k-1}$$

$$\cos g = \cos \theta_i \cdot \cos \theta_r + \sin \theta_i \cdot \sin \theta_r \cdot \cos(\varphi_i - \varphi_r)$$

$$F(g) = \frac{1 - \Theta^2}{[1 + \Theta^2 + 2 \cdot \Theta \cdot \cos(g)]^{1.5}}$$

$$G = [\tan^2 \theta_i + \tan^2 \theta_r - 2 \cdot \tan \theta_i \cdot \tan \theta_r \cdot \cos(\varphi_i - \varphi_r)]^{0.5}$$

$$1 + R(G) = 1 + \frac{1 - \rho_0}{1 + G}$$

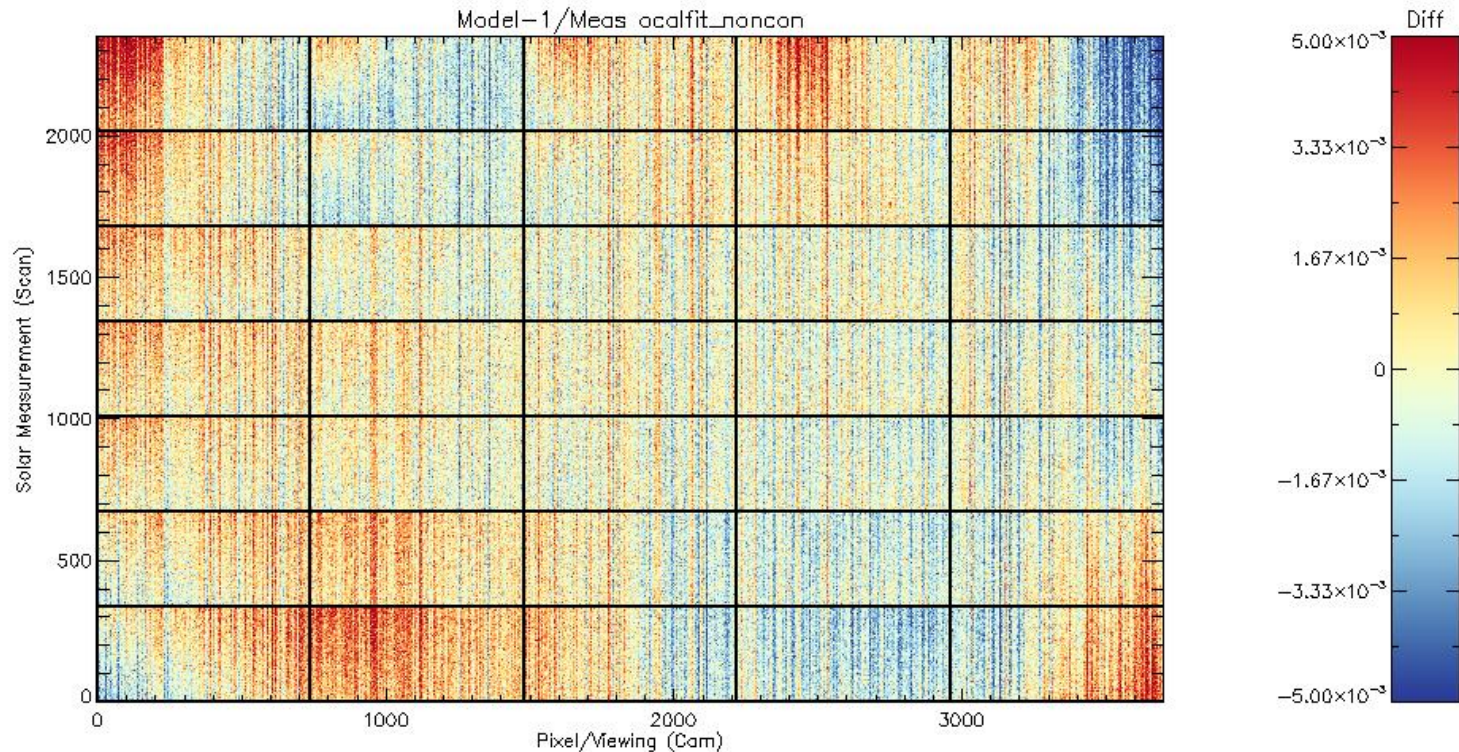
$$\rho(\theta_i, \varphi_i; \theta_r, \varphi_r; \lambda) = \rho_0 \cdot M(\theta_i, \theta_r, k) \cdot F(g) \cdot [1 + R(G)]$$

Rahman2

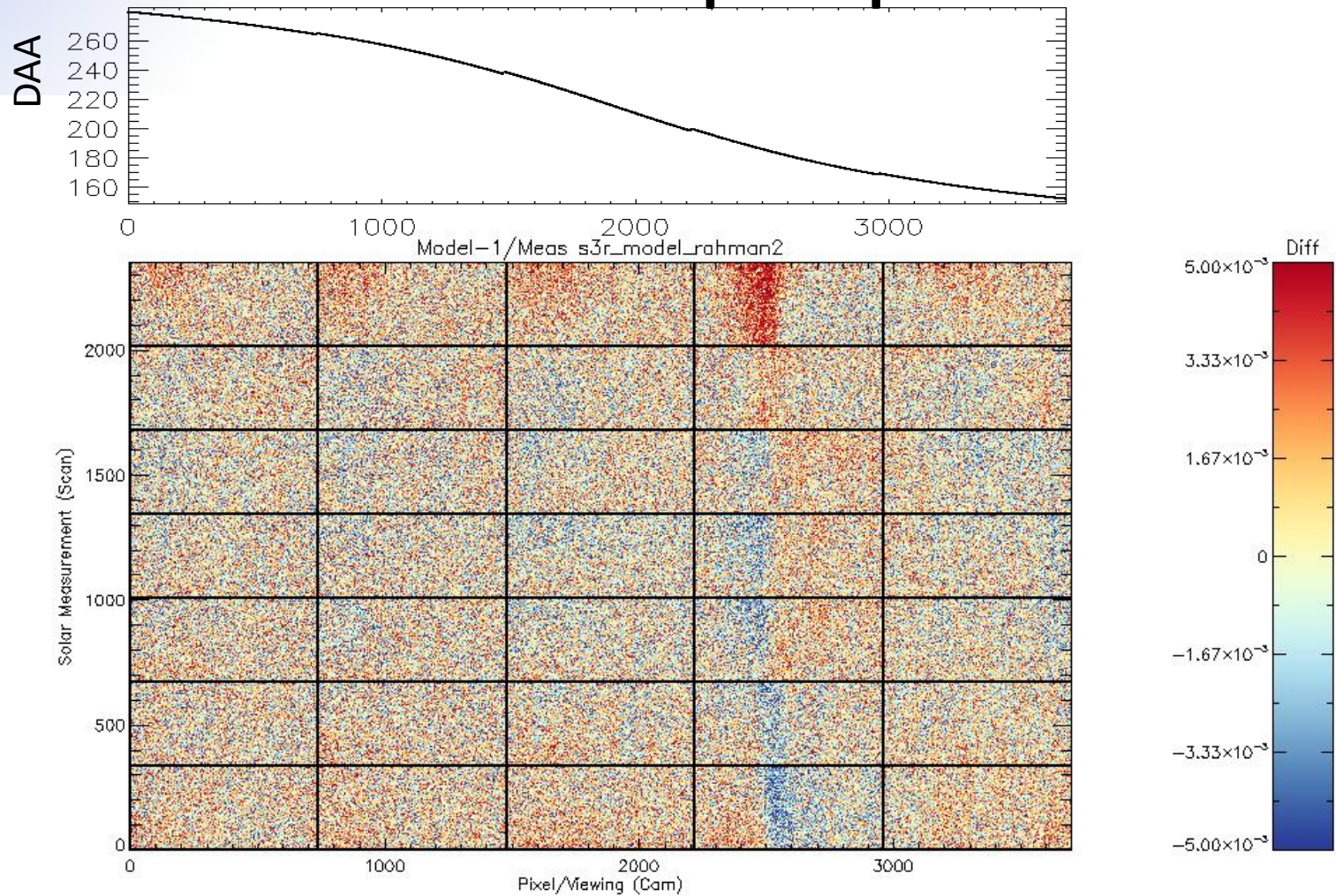


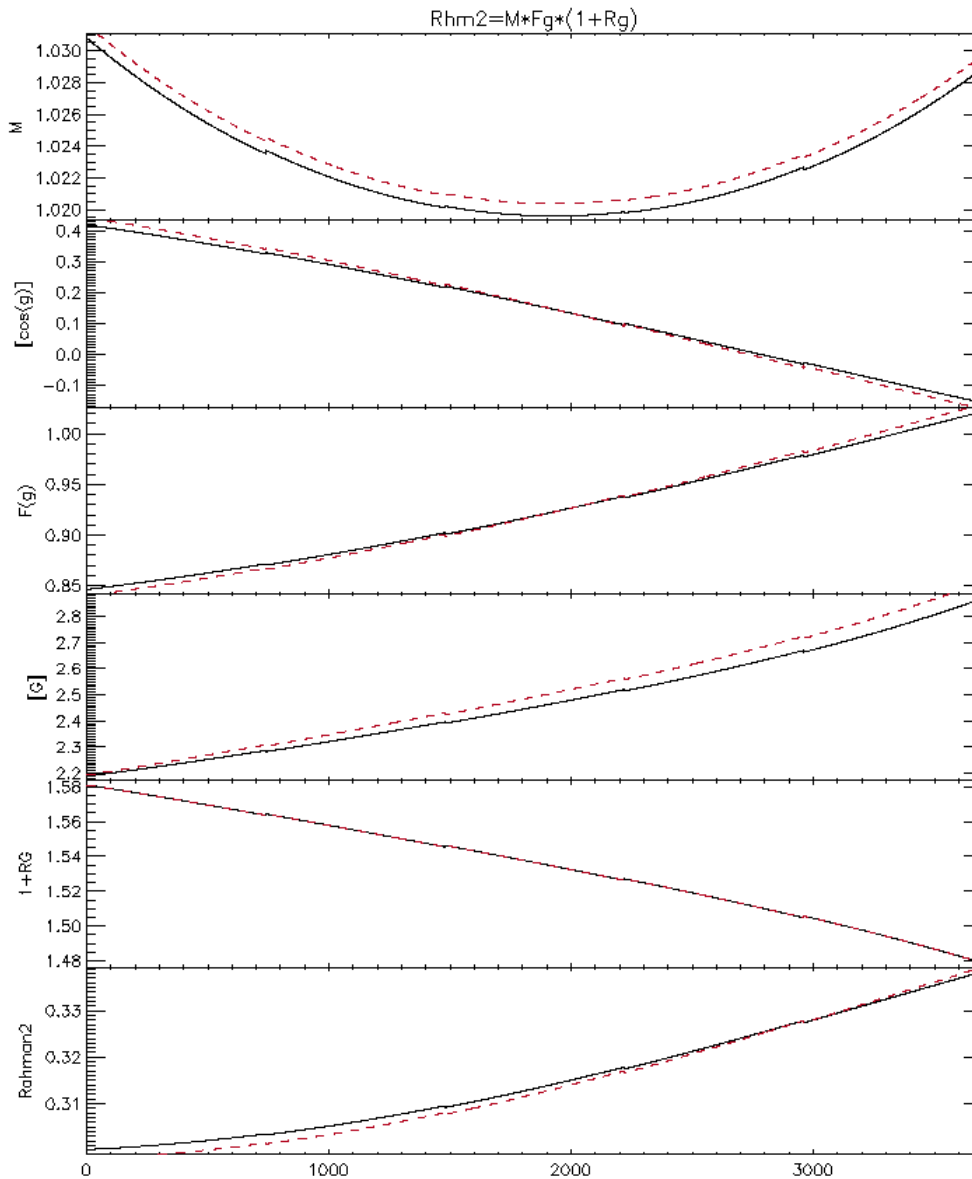
Rahman2 fit non-constrained

Non-physical parameters



Rahman2 per pixel





Quite 'linear' functions
And
Viewing angles 'fixed'



Polynomial per pixel

- $P0^*$ [absolute calibration]

$1+P1*SZA+P2*SAA$ [linear]

$1+P3*SAA*SZA$ [cross-term]

$1+P4*SZA^2+P5*SAA^2$ [second order]

→

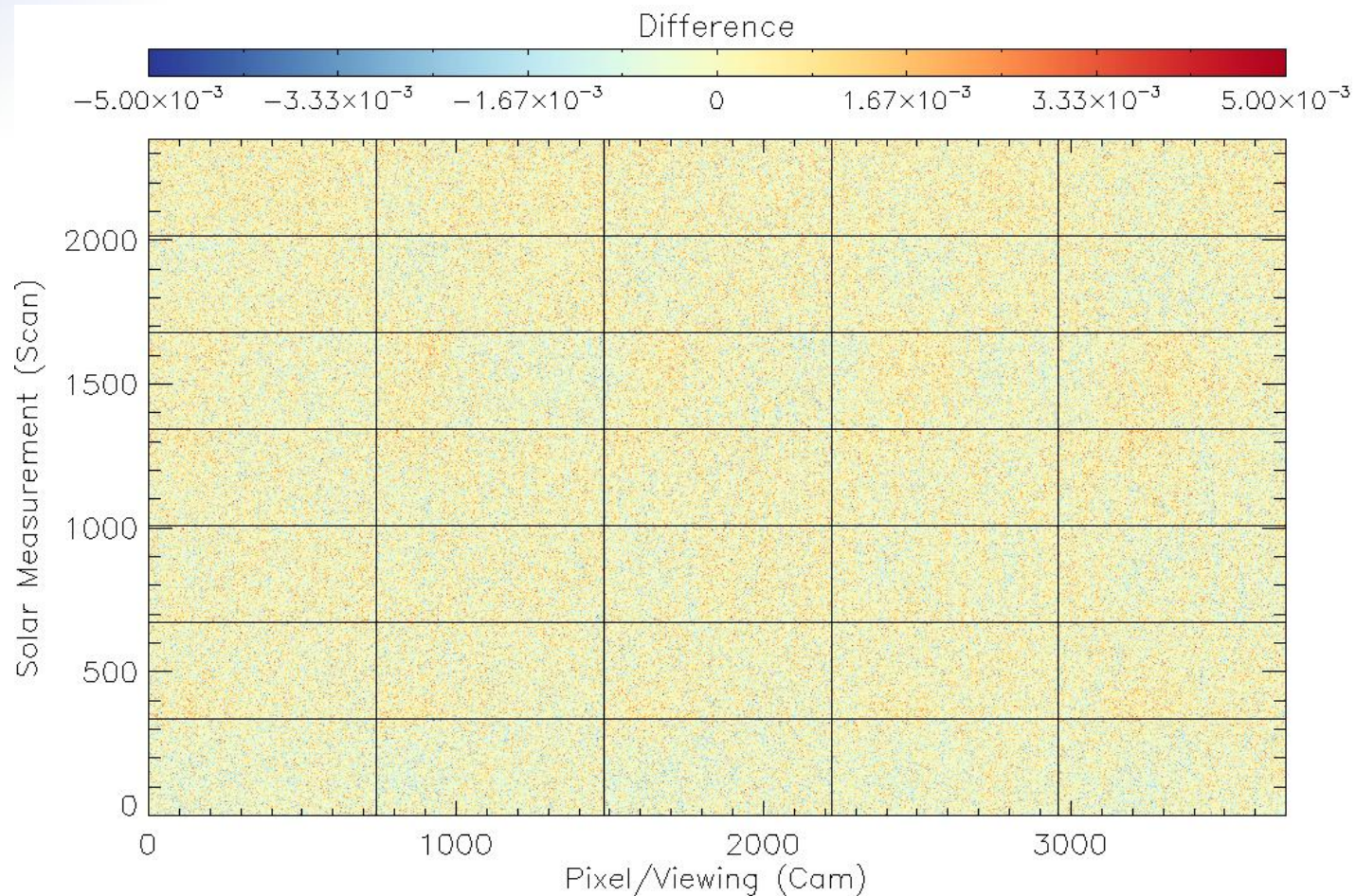
$P0*(1+P1*SZA+P2*SAA+P3*SAA*SZA+P4*SZA^2+P5*SAA^2)$

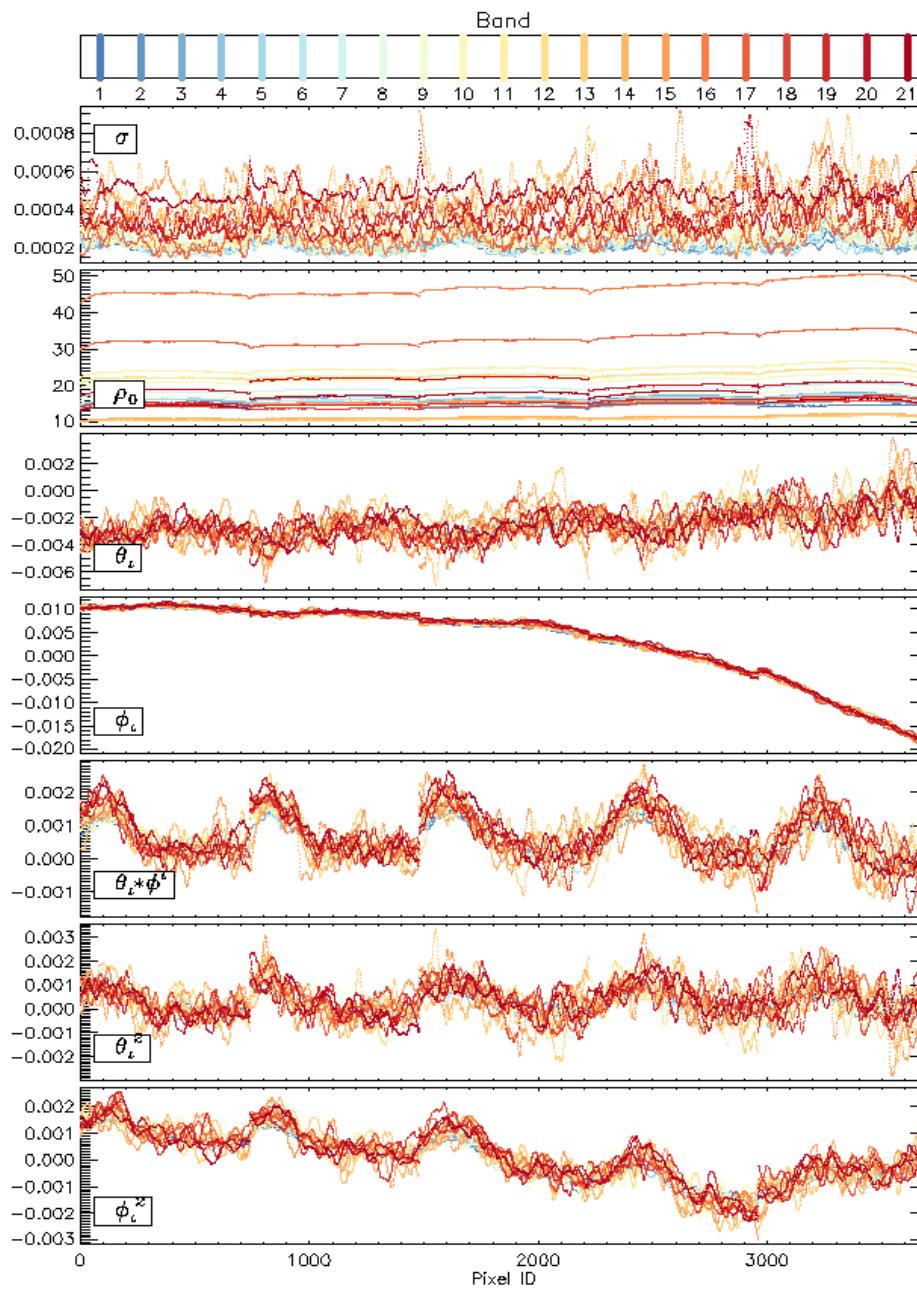
With $P0$ - $P5$ free fitting parameters (for each band)



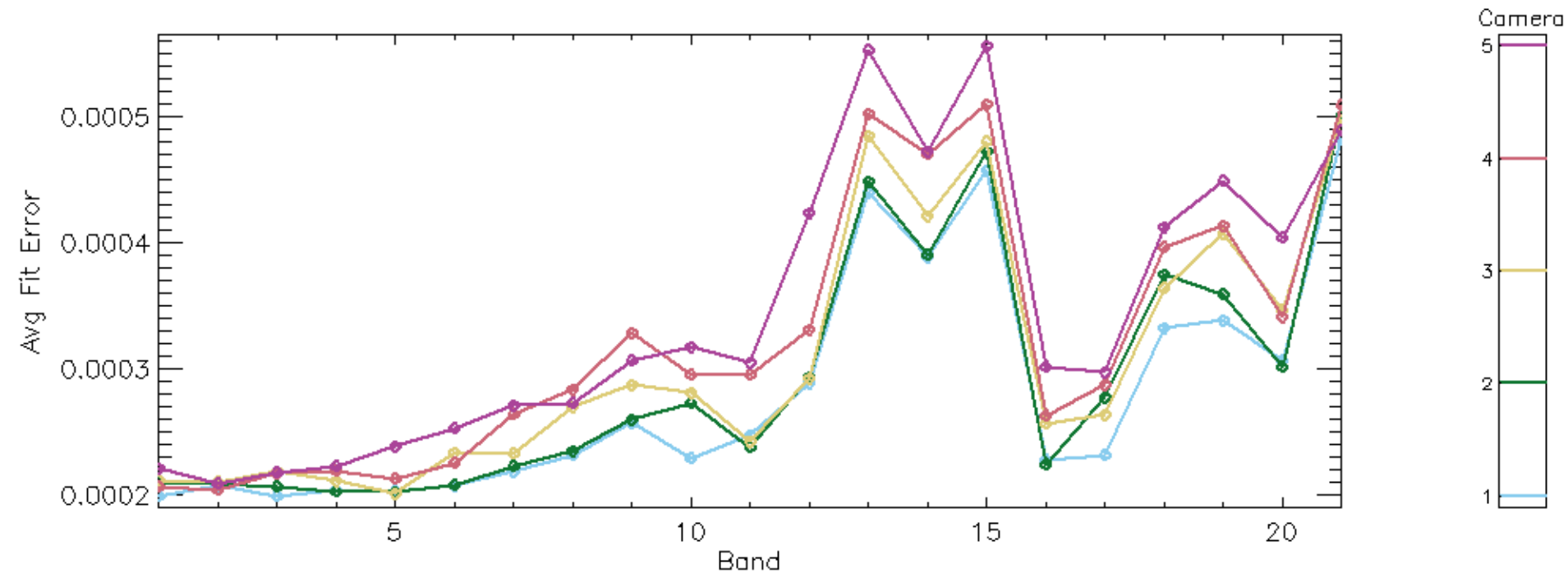
Polynomial per pixel

$$P0*(1+P1*SZA+P2*SAA+P3*SAA*SZA+P4*SZA^2+P5*SAA^2)$$

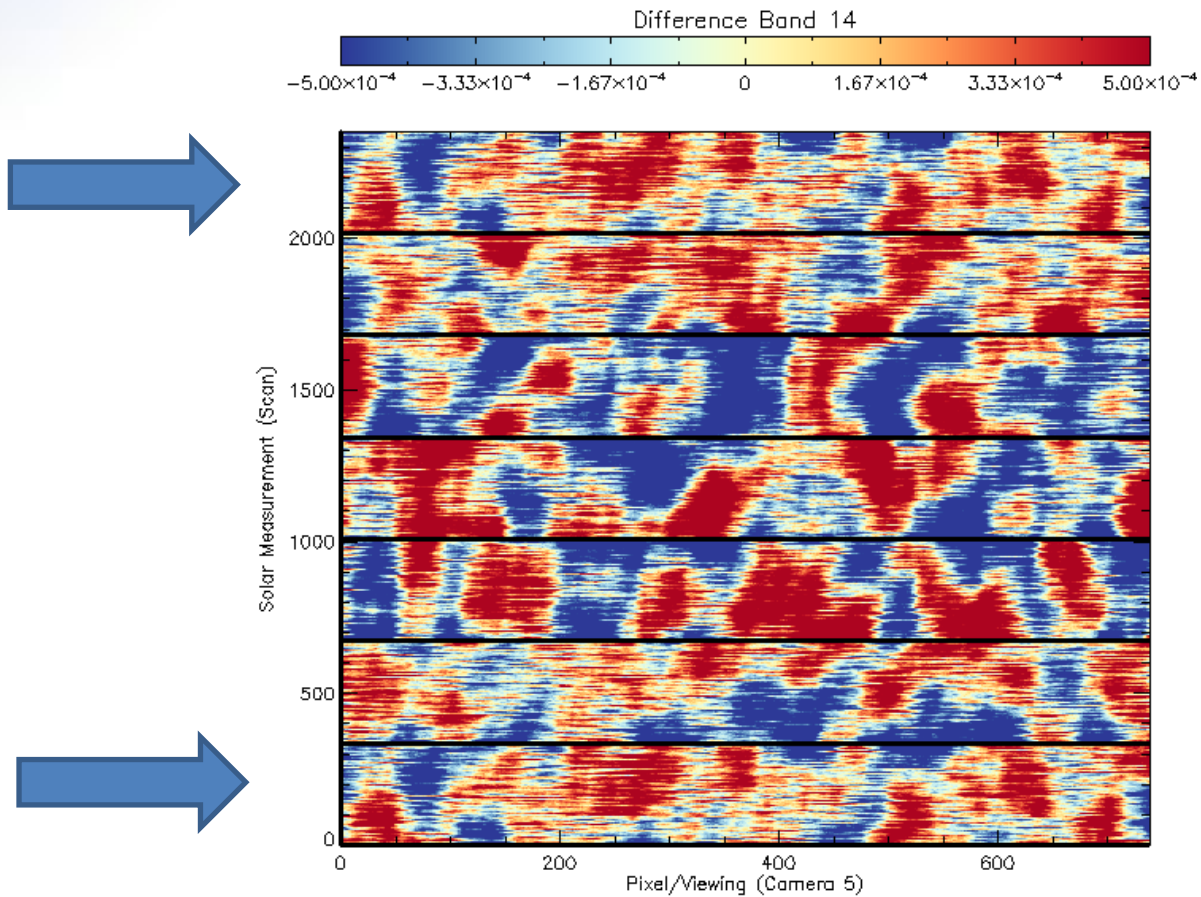




Band Error



Speckles



Conclusion

New OLCI Diffuser BRDF Model

- Relative accuracy to $< 0.05\%$
 - Derived from yaw maneuvers
- Absolute accuracy $< 1\%$
 - Derived from on-ground calibration



Lessons Learned

- On-ground reference measurement dominates absolute calibration accuracy
 - So repeat several times
- Yaw maneuvers provide accurate BRDF model
- More Yaw angles allow even more accurate model by speckle characterization



Thank you

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